

# Character animation: Baby Fred - NEC

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Year  
2001

Location

Cologne, Germany

Job type

Employee at plan\_b media ag, teamwork

Position  
Digital artist, generalist

Task  
3d character animation, modeling, texturing, shading, lighting, rendering, compositing, editing

Software

Maya, Premiere, Combustion

This Baby Fred character animation was done for the IBC booth of NEC.

There was a wall with five plasma monitors in different sizes where five videos played simultaneously.

Little Fred jumped from one monitor to the other, making jokes and explaining the new plasma monitor technology to the audience.

Video:

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